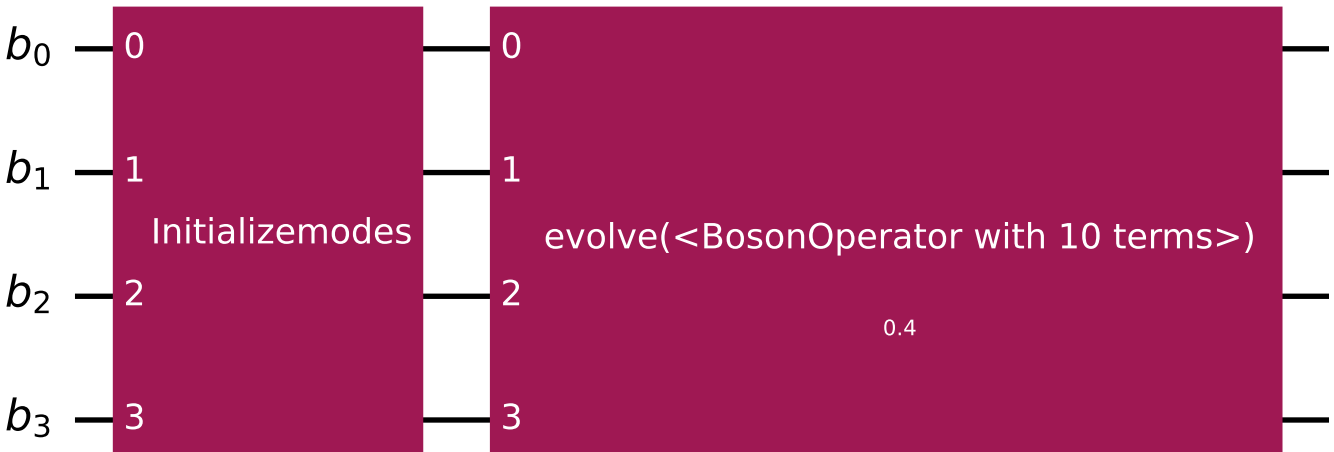

b_0
b_1
b_2
b_3
0
1
2
3
Initializemodes
0
1
2
3
evolve(<BosonOperator with 10 terms>)
0.4